

Data Encryption Standard Algorithm in Symmetric Key Cryptography over Finite Field F₂

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ABSTRACT: Cryptography plays a vital role in information technology and communication process. Cryptography ensures security of information. Security that ranged from ATM cards, digital passwords and electronic commerce, all rely heavily on cryptography for security. The capability and efficiency of mathematical algorithm determines the level of security that is provided to data. The main and fundamental objective of cryptography is to enable secure communication over an insecure channel. We focus briefly on cryptography and on Data Encryption Standard (DES) Algorithm in detail.

Keywords: Data Encryption Standard, Symmetric Key Cryptography, Encryption, Decryption, Confidentiality, Authenticity, Integrity, Finite Field.

I. INTRODUCTION

The encryption algorithm that is mostly used in the word is Data Encryption Standard Algorithm [4]. The two words that have been synonymous for most of the time are "secret code making" and DES. A solicitation for crypto systems was published by NIST(National institute of Standards and Technology)in federal register on May 15. 1973. This ultimately led to the adoption of the Data Encryption Standard [3]. DES was the modification of earlier system Lucifer and was developed at IBM. The publication of DES was first done in the Federal Register on March 17, 1975. After a good amount of public discussion, the adoption of DES as a standard of "unclassified" applications was carried on January 15, 1977. The durability of DES as a standard was doubted initially and was sought to be applicable only for 10-15 years but it proved to be much more durable. It was initially expected that DES would only be used as a standard for 10-15 years; however, it proved to be much more durable. Every 5 years approximately it was reviewed to check any intricacies corresponding to its adoption as a standard. Appropriate recommendation based on proper filtering of the content is very essential, see [11, 13]. DES works on binary numbers that corresponds to 0 or 1, which the digital computers are common to. The culmination of four bits makes up base 16 number or hexadecimal number. For e.a. Hexadecimal number "A" is equal to Binary"1010".

The 64-bitmessage groups are encrypted by DES, that is the same as 16 hexadecimal numbers. If a certain case arises where the message size exceeds or falls short of 64 bits and is not even the multiple of 64 then. Certain padding schemes are used which mainly comprises of adding certain bits to fit it into the required criteria. Generally, the message is made of addition of 0, so that the message falls into the required criteria condition. For encryption, DES uses keys, which are 64 bits long or 16 hexadecimal numbers. The DES algorithm ignores every 8th key bit, which makes the effective key size to be of 56-bits [9].

II. DATA ENCRYPTION STANDARD ALGORITHM

DES is a block cipher and it converts the plaintext blocks of a given size (64-bits) and returns the same size cipher text blocks [1, 5-8]. Thus the maximum possible permutations of 64 bits results in 2^{64} , each of which can be either 0 or 1. Each block comprises of a left half block Land a right half block R each of 32 bit which in total makes the 64 bits.

The key size of each 64 bits block is of 56 bits as each 8th bit in the key is ignored but they are actually stored as 64 bits block with every 8th bit being inactive. The keys are actually stored as being 64-bits long, but every 8th bit in the key is not used. Data Encryption Standard Algorithm, [12, 14] follows various steps as described below:

Step-1. Keys Generation:

The permutation of the 64-bits key is done as described in Table 1, (*PC*1). Since the value of the second entry is "49", which further means that K^* which is the permuted key contains the 2nd bit same as is the 49th bit of the original key. The 9th bit of theoriginal key becomes the seventh bit of the permuted key. The 12th bit of the original key is the second last bit of thepermuted key, which further leads to involving of only 56 bits in the original key. Total 16 sub keys are created in this pattern.

Table 1: PC1 j.

57	49	41	33	25	17	9
1	58	50	42	34	26	18
10	2	59	51	43	35	27
19	11	3	60	52	44	36
63	55	47	39	31	23	15
7	62	54	46	38	30	22
14	6	61	53	45	37	29
21	13	5	28	20	12	Α

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Now, the key is split in two left and right halves, C_0 and D_0 , with each half containing 28 bits. With C_0 and D_0 defined, we now create sixteen blocks C_n and D_n , where $1 \le n \le 16$. C_{n-1} and D_{n-1} leads to the formation of new pair of blocks C_n and D_n , respectively, corresponding to values

which ranges from n=1, 2, ..., 16, by using the schedule that pertains to "left shifts" of previous block. Left shift is done, by moving each bit to the left by one place, except first bit, which is cycled to the end of the block.

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Iteration Number	1	2	3	4	5	6	7	8
Number of Left Shift	1	1	2	2	2	2	2	2
Iteration Number	9	10	11	12	13	14	15	16
Number of Left Shift	1	2	2	2	2	2	2	1

This further means, for example, C_4 and D_4 further leads to formation of C_5 and D_5 respectively, by two left shifts, and C_{15} and D_{15} leading to the formation of C_{16} and D_{16} , respectively, by one left shift. The rotation of the bits by one place to the left signifies a single left shift, so that after one left shift the bits in the 28 positions are the bits that were previously in positions 2, 3,..., 28, 1.

We now form the keys K_n , for $1 \le n \le 16$, by the application of the following permutation Table 3 to each of the concatenated pairs $C_n D_n$. Each pair has 56 bits, but *PC2* only uses 48 of these.

°C2.

14	17	11	24	1	5
3	28	15	6	21	10
23	19	12	4	26	8
16	7	27	20	13	2
41	25	31	37	47	55
30	40	51	45	33	48
44	49	39	56	34	53
46	42	50	36	29	32

and

Therefore, the first bit of K_n is the 14th bit of $C_n D_n$, the second bit the 17th, and so on, ending with the 48th bit of K_n being the 32th bit of $C_n D_n$.

Step-2. Encryption Procedure for the Original Message:

(I) Initial Permutation: The message data M which is of 64 bits has an initial permutation IP. The rearrangement of the bits take place keeping in consideration Table 4, where the new bits arrangement with respect to their initial order is shown in Table – 4. The 58^{th} bit of M now corresponds to the first IP bit. The 50^{th} bit of M becomes the second bit of IP. The 7^{th} bit of Ms the last bit of IP.

58	50	42	34	26	18	10	02
60	52	44	36	28	20	12	04
62	54	46	38	30	22	14	06
64	56	48	40	32	24	16	08
57	49	41	33	25	17	09	01
59	51	43	35	27	19	11	03
61	53	45	37	29	21	13	05
63	55	47	39	31	23	15	07

Table 4: Initial Permutation.

(II) Next, the permuted block IP is divided in to a left half L_0 which is of 32 bits, and a right half R_0 that comprises of 32 bits. We carry similarly through 16 iterations, for 1≤n≤16, making use of function f that operates on two

blocks in addition to data block of size 32 bits and a K_n key of 48 bits which makes a block of 32 bits. Let + denote **XOR** addition, (bit-by-bit addition modulo 2). Then for **n** going from 1 to 16, we evaluate

 $L_n = R_{n-1}$

$$R_n = L_{n-1} + f(R_{n-1}, K_n).$$

Thus the final block of $L_{16}R_{16}$ is obtained for **n** = 16. That is, for every iteration, the 32 right bits of the previous result is taken and are made the 32 left bits of the current step. For the 32 bits which are to the right taken in the present step, we XOR the 32 left bits of the previous step by calculating f. Each block of R_{n-1} is expanded from 32-bits to 48-bits in order to calculate f. Selection table is used that repeats some of the bits in R_{n-1} . The function **E** is obtained by using the selection Table. Thus $E(R_{n-1})$ contains a block for input which is of 32-bit, and an output block which is of 48 bit. Let E be such that the output which is of 48bits, is composed of 8 blocks each of which contains 6 bits, and the output is obtained by making use of Table 5 by selecting the inputs in order. The bits which are in positions 32, 1 and 2 of R_{n-1} , make the first 3 bits of $\mathbf{E}(\mathbf{R}_{n-1})$ while the last 2-bits which are in positions 32 and 1 respectively makes the last 2 bits of $E(R_{n-1})$. Next, for calculating **f**, the output of $\mathbf{E}(\mathbf{R}_{n-1})$ is XOR-ed with the key $K_n: K_n + \mathbf{\tilde{E}}(R_{n-1})$.

Table 5: E-bit Selection Table.

32	01	02	03	04	05
04	05	06	07	08	09
08	09	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	01

The calculation of the function f is not finished yet. To this point, the expansion of R_{n-1} is done ranging from 32 bits to 48 bits, making use of selection table, and further the result is XORed with the key K_n . Now we have 48-bits, Sharma & Badona International Journal on Emerginal Control on Emerged

which further can be decoded as with six bits in every one of the 8 groups.

(III) Each group comprising six bits is used to describe the addresses in tables known as "S boxes", see also

[2,10, 15, 16]. S box is used to signify the address composed of each group of 6 bits. The address will be used to denote the 4-bits-number. The original 6-bits are replaced by 4-bits number. The net result is that the eight groups of 6-bits are transformed into eight groups of 4 bits (the 4-bits outputs from the S boxes) takes place from the 8 groups of 6 bits which makes the total of 32-bits. The 48-bits previous result is written, in the form: $K_n + \mathsf{E}(R_{n-1}) = B_1 B_2 B_3 B_4 B_5 B_6 B_7 B_8,$

where each B_i is a group of 48-bits. Further we make calculation of

 $S_1(B_1) S_2(B_2) S_3(B_3) S_4(B_4) S_5(B_5) S_6(B_6) S_7(B_7) S_8(B_8),$ where *i*-th **S** box output is referred to as $S_i(B_i)$.

Each functions S_1 , S_2 ,..., S_8 , takes a input which makes a 6 bit block and yields an output of a block comprising of 4 bits. This description is shown in the following Table 6.

Table 6: S_1 Box.

Row	Column															
	(0)	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	(10)	(11)	(12)	(13)	(14)	(15)
(0)	14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7
(1)	0	15	7	4	14	2	13	1	10	6	12	11	9	5	3	8
(2)	4	1	14	8	13	6	2	11	15	12	9	7	3	10	5	0
(3)	15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13

(IV) Let S_1 be the function defined in the table given and **B** be a block of 6-bits, then $S_1(B)$ can be determined as follows: A number in the decimal range 0 to 3 (or binary 00 to 11) is used to define first and last bits of **B** represent in base 2. Let I denote that number. Let B represent the 4 bits which are in middle in base 2 a number that denotes the decimal range from 0 to 15 (binary 0000 to 1111). Let *j* be that number. The *i*-th row and *j*-th column represent the number by making use of look up table. The block which is of 4 bit is used to represent the number ranging from 0 to 15 uniquely.

Therefore, for the given input $BS_1(B)$ of S_1 corresponds to the output. For example, for the given input block B =011011 the first bit that represents "0" and the last bit that gives "1" giving 01 as the row. This is represented in row 1. The four bits to the middle are denoted as "1101", which describes the binary equivalent of decimal 13, so the column denotes column number 13. In row 1, and column13 appears 5. This helps in determining the output; 5 is binary 0101, so that the output is 0101. Hence $S_1(011011) = 0101$. Thus the functions $S_1, ..., S_8$ can be described using the table as following:

Table 7	: S ₂ Box.
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(0)	15	1	8	14	6	11	3	4	9	7	2	13	12	0	5	10
(1)	3	13	4	7	15	2	8	14	12	0	1	10	6	9	11	5
(2)	0	14	7	11	10	4	13	1	5	8	12	6	9	3	2	15
(3)	13	8	10	1	3	15	4	2	11	6	7	12	0	5	14	9

(0)	10	0	9	14	6	3	15	5	1	13	12	7	11	4	2	8
(1)	13	7	0	9	3	4	6	10	2	8	5	14	12	11	15	1
(2)	13	6	4	9	8	15	3	0	11	1	2	12	5	10	14	7
(3)	1	10	13	0	6	9	8	7	4	15	14	3	11	5	2	12

Table 9. S Box

Table 8: S₃ Box.

(0)	7	13	14	3	0	6	9	10	1	2	8	5	11	12	4	15
(1)	13	8	11	5	6	15	0	3	4	7	2	12	1	10	14	9
(2)	10	6	9	0	12	11	7	13	15	1	3	14	5	2	8	4
(3)	3	15	0	6	10	1	13	8	9	4	5	11	12	7	2	14

(0)	2	12	4	1	7	10	11	6	8	5	3	15	13	0	14	9
(1)	14	11	2	12	4	7	13	1	5	0	15	10	3	9	8	6
(2)	4	2	1	11	10	13	7	8	15	9	12	5	6	3	0	14
(3)	11	8	12	7	1	14	2	13	6	15	0	9	10	4	5	3

$\begin{array}{c ccccccccccccccccccccccccccccccccccc$																	
(1) 10 15 4 2 7 12 9 5 6 1 13 14 0 11 3 8 (2) 9 14 15 5 2 8 12 3 7 0 4 10 1 13 11 6 (3) 4 3 2 12 9 5 10 11 14 1 7 6 0 8 13	(0)	12	1	10	15	9	2	6	8	0	13	3	4	14	7	5	11
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	(1)	10	15	4	2	7	12	9	5	6	1	13	14	0	11	3	8
	(2)	9	14	15	5	2	8	12	3	7	0	4	10	1	13	11	6
	(3)	4	3	2	12	9	5	15	10	11	14	1	7	6	0	8	13

(0)	4	11	2	14	15	0	8	13	3	12	9	7	5	10	6	1
(1)	13	0	11	7	4	9	1	10	14	3	5	12	2	15	8	6
(2)	1	4	11	13	12	3	7	14	10	15	6	8	0	5	9	2
(3)	6	11	13	8	1	4	10	7	9	5	0	15	14	2	3	12

Table 13: S₈ Box.

(0)	13	2	8	4	6	15	11	1	10	9	3	14	5	0	12	7
(1)	1	15	13	8	10	3	7	4	12	5	6	11	0	14	9	2
(2)	7	11	4	1	9	12	14	2	0	6	10	13	15	3	5	8
(3)	2	1	14	7	4	10	8	13	15	12	9	0	3	5	6	11

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Table 10: S₅ Box.

Table 11: S₆ Box.

Table 12: S₇ Box.

The S-boxes that is used to represent the output is denoted by $f(R_{n-1}, K_n)$. Furthermore, using the values of L_{n-1} and R_{n-1} for the values of n ranging from $n = 1, 2, \dots 15$, we compute $R_n = L_{n-1} + f(R_{n-1}, K_n)$. Furthermore towards end of the sixteenth round, we have

the blocks L_{16} and R_{16} . The order comprising of the two blocks are then reversed into the 64-bit block $R_{16} L_{16}$. (V) (Now the final permutation IP^{-1} to the 64-bit block $R_{16}L_{16}$, defined by the following Table 14, is applied:

Table 14: Final Permutation.

40	8	48	16	56	24	64	32
39	7	47	15	55	23	63	31
38	6	46	14	54	22	62	30
37	5	45	13	53	21	61	29
36	4	44	12	52	20	60	28
35	3	43	11	51	19	59	27
34	2	42	10	50	18	58	26
33	1	41	9	49	17	57	25

That is, bit 40 of the output containing the algorithm of the pre output block corresponds to its first bit, bit 8 as its second bit, and so on, pre output block that corresponds to bit 25 is the last bit of the output.

Step-3. Decryption Procedure of the Cipher Message:

Decryption mainly denotes the inverse of encryption, following the steps that are in synchronization as above,

but order corresponding to the subkeys are applied are reversed.

(III) Illustration:

Let the message to be sent is: **HIMACHAL** and key used for encryption and decryption is **UNIVERSE**. Using ASCII, we write the given message in hexadecimal form and binary digit as follows:

Tab	ole 1	5.
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Н		М	А	С	Н	А	L
48	69	6D	61	63	68	61	6C
0100 1000	0110 1001	0110 1101	0110 0001	0110 0011	0110 1000	0110 0001	0110 1100

Therefore, the given message becomes M= 0100 1000 0110 1001 0110 1101 0110 0001 0110 0011 0110 1000 0110 0001 0110 1100	C_8 =1111111 1000110 0000000 0111111 D_8 =1100000 1101001 0110101 0100110.
which is 64 –bit plain text. Step-1. Keys Generation: We write the key <i>K</i> in terms of binary digits as	C_9 =1111111 0001100 0000000 1111111 D_9 =1000001 1010010 1101010 1001101.
<i>K</i> =0101 0101 0110 1110 0110 1001 0111 011	C_{10} =1111100 0110000 0000011 1111111 D_{10} =0000110 1001011 0101010 0110110.
becomes 56-bits key as <i>K</i> * =0000000 0111111 1111111 1100110 0110101 0100110 1100000 1101001,	C_{11} = 1110001 1000000 0001111 1111111 D_{11} = 0011010 0101101 0101001 1011000.
which is written in two parts as $C_0 = 0000000 0111111 1111111 1100110$ $D_0 = 0110101 0100110 1100000 1101001.$	C_{12} = 10000110 0000000 0111111 1111111 D_{12} = 1101001 0110101 0100110 1100000.
Now, we create the pairs C_n and D_n , $1 \le n \le 16$ from the previous pairs C_{n-1} and D_{n-1} . From the original pair of C_0 and D_0 using the shifts given in Keys Generation of	C_{13} = 0011000 0000001 1111111 1111110 D_{13} = 0100101 1010101 0011011 0000011.
Data Encryption Standard Algorithm on page no. 12 and we obtain $C_1=0000000$ 1111111 111111 0001100	C_{14} = 1100000 0000111 1111111 1111000 D_{14} = 0010110 1010100 1101100 0001101.
D_1 =1101010 10011001 1000001 1010010. C_2 = 0000001 1111111 1111110 0001100 D_2 = 1010101 0011011 0000011 0100101.	C_{15} = 0000000 0011111 1111111 1100011 D_{15} =1011010 1010011 0110000 0110100.
	<i>C</i> ₁₆ = 0000000 0111111 1111111 1000110
$C_3 = 0000111 1111111 1111000 1100000$	D ₁₆ = 0110101 0100110 1100000 1101001.
$D_3 = 010100 \ 1101100 \ 0001101 \ 0010110.$	Now, to form the first key, we have
$C_4 = 0011111 1111111 1100011 0000000$	$C_1 D_1 = 0000000$ 1111111 1111111 0001100000000
$D_4 = 1010011011000001101001011010.$	
6 1111111 111111 0001100 000000	We use <i>PC2</i> Table to change the given 56-bits key into
$L_5 = [111111111111110001100000000000000000$	48-bits and corresponding key becomes
$D_5 = 1001101100000110100101101010.$	$K_1 = 111000 001011 011011 10010 010001 110000 011010 011111$
C ₆ =1111111 1111100 0110000 0000011	For the second key, we have
D ₆ = 0110110 0000110 1001011 0101010.	$C_2D_2 = 0000001 1111111 1111110 0011000 1010101 0011011$
C ₇ =1111111 1110001 1000000 0001111 D ₇ =1011000 0011010 0101101 0101001.	Using <i>PC</i>21able , the given 56-bits key is changed into 48-bits, so corresponding key becomes $K_2 = 111100 \ 001001 \ 011001 \ 111110 \ 101000 \ 001011 \ 011100 \ 010010.$

For the third key, we have $C_3D_3 = 0000111 1111111 1111000 1100000 1010100$ 1101100 0001101 0010110. After using PC2 Table, the given 56-bits key can be changed into 48-bits, so corresponding key becomes 011000 100110. For the fourth key, we have $C_4 D_4 = 0011111 1111111 1100011 0000000 1010011$ 0110000 0110100 1011010. From PC2 Table, the given 56-bits key can be changed into 48-bits, so corresponding key becomes $K_4 = 101001 \ 101111 \ 001101 \ 110110 \ 011111 \ 000100$ 100011 011010. For the fifth key, we have $C_5 D_5 = 1111111$ 1111111 0001100 0000000 1001101 1000001 1010010 1101010. After using PC2 table, the given 56-bits key can be changed into 48-bits, so corresponding key becomes $K_{\rm r} = 101011 \ 100101 \ 011101 \ 010011 \ 000001 \ 001111$ 000001 011110. For the sixth key, we have $C_6 D_6 = 1111111$ 1111100 0110000 0000011 0110110 0000110 0001011 0101010. PC2 Table changes the56-bits key into 48-bits, so corresponding key becomes $K_6 = 011011 \ 110101 \ 001101 \ 111001 \ 101001 \ 111011$ 010011 100000. For the seventh key, we have $C_7 D_7 = 1111111 1110001 1000000 0001111 1011000$ 0011010 0101101 0101001. After using PC2Table, the given 56-bits key can be changed into 48-bits, so corresponding key becomes K₇=100011 111101 000111 011001 101010 001000 111101 10001. For the eighth key, we have $C_8 D_8 = 1111111 1000110 0000000 0111111 1100000$ 1101001 0110101 0100110. PC2 Tablechanges the56-bits key into 48-bits, the corresponding key becomes $K_8 = 000111 110100 101111 011011 000111 101100$ 111000 010110 For the ninth key, we have 1010010 1101010 1001101. Using PC2 Table, the given 56-bits key can be changed into 48-bits, the corresponding key becomes $K_9 = 001111 \ 110100 \ 1011111 \ 011001 \ 100000 \ 000001$ 100101 101110. For the tenth key, we have $C_{10}D_{10}$ =11111100 0110000 0000011 1111111 0000110 1001011 0101010 0110110. PC2 Table changes the56-bits key into 48-bits, so corresponding key becomes $K_{10} = 000111 110011 100110 001101 110001 001011$ 101010 110100. For the eleventh key, we have $C_{11}D_{11} = 1110001 1000000 0001111 1111111 0011010$ 0101101 0101001 1011000. After using PC2 Table, the given 56-bits key can be changed into 48-bits, so corresponding key becomes K₁₁=000110 110010 110011 011101 011100 010000 111011 111001. For the twelfth key, we have $C_{12}D_{12}$ =1000011 0000000 0111111 1111111 1101001 0110101 0100110 1100000.

PC2 **Table**changes the56-bits key into 48-bits, the corresponding key becomes

 $K_{12} = 0.10111 0.10110 1.10010 101100 000110 1.11000 100000 0.11011.$

For the thirteenth key, we have

Using *PC2* **Table**, the given 56-bits key can be changed into 48-bits, so corresponding key becomes

 $K_{13} = 110100 \ 101010 \ 110110 \ 101100 \ 010011 \ 110111 \ 010100 \ 110100.$

For the fourteenth key, we have

PC2 Tablechanges the56-bits key into 48-bits, so corresponding key becomes

For the fifteenth key, we have

 $C_{15}D_{15}$ =0000000 0011111 1111111 1100011 1011010 1010011 0110000 0110100.

Using *PC2* **Table**, the given 56–bits key can be changed into 48-bits, so corresponding key becomes

 K_{15} =111000 011011 111000 101110 111000 001100 100010 010111.

For the sixteenth key, we have

 $C_{16}D_{16}$ = 0000000 0111111 1111111 1000110 0110101 0100110 1100000 1101001.

After using *PC2***Table**, the given 56–bits key can be changed into 48-bits, the corresponding key becomes K_{16} =111000 001011 011010 101110 101100 111010 1000111 001000.

Step-2.Encryption Procedure for the Original Message:

The initial permutation is applied making use of the Table-3 to the plaintext M given previously and get

 $M=1111 \ 1111 \ 0000 \ 1000 \ 0100 \ 0101 \ 0001 \ 0000 \ 0000$ 1111 1110 1010 0111 0001 0000Now, we further make use of 16 rounds for encryption. First, we divide *M* into two parts having 32 bits each as

 $L_0 = 1111 \ 1111 \ 0000 \ 0000 \ 1000 \ 0100 \ 0101 \ 1110$

and

 $R_0 = 0000\ 0000\ 1111\ 1110\ 1010\ 0111\ 0001\ 0000.$

The following function is used for encryption in each round,

$$L_n = R_{n-1}$$

 $R_n = L_{n-1} + f_k(R_{n-1}, K_n)$ and

$$f_k(R_{n-1}, K_n) = K_n + \mathsf{E}(R_{n-1}),$$

where $E(R_{n-1})$ means expanding the size of R_{n-1} from 32-bits to 48-bits and K_n is already of 48-bits. Also, we use *S*-boxes under this function to compress the output of K_n + $E(R_{n-1})$, because we need only 32-bits to XORed with L_{n-1} , whereas output of K_n + $E(R_{n-1})$ is of 48 bits so we compress it.

For first round, we take n = 1 and get,

$$L_1 = R_0$$

and

 $R_1 = L_0 + f(R_0, K_1).$

Therefore. (10, 10, 10)

 L_1 = 1111 1111 0000 0000 1000 0100 0101 1110. Also,

 $E(R_0) = 000000\ 000001\ 011111\ 111101\ 010100\ 001110$ 100010 100000. Since K_1 is of 48-bits and after expansion R_0 becomes $E(R_0)$ with 48-bits. Therefore, $K_1 + E(R_0) = 111000 001010 000100 011011 000101$ 111110 111000 111111. Let $K_1 + E(R_0) = B_1 B_2 B_3 B_4 B_5 B_6 B_7 B_8,$ where $B_1 = 111000$ $B_2 = 001010$ $B_3 = 000100$ $B_{A}=011011$ $B_5 = 000101$ $B_6 = 111110$ $B_7 = 111000$ $B_8 = 1111111$. Now, using S-boxes given on page no.16, 17, 18 and 19, we have $S_1(B_1) = S_1$ (111000) = 2^{nd} row and 12th column in S₁ =03 =0011. $S_2(B_2) = S_2$ (001010) = 0^{th} row and 5^{th} column in S₂ =11 =1011, $S_3(B_3) = S_3 (000100)$ =0th row and 2nd column in S₃ =09 =1001. $S_4(B_4) = S_4 (011011)$ =1st row and 13th column in S₄ =10 =1010. $S_5(B_5) = S_5$ (000101) = 1ST row and 2nd column in S₅ = 02 =0010. $S_6(B_6) = S_6$ (111110) $=2^{nd}$ row and 15^{th} column in S₆ =06 =0110, $S_7(B_7) = S_7$ (111000) = 1^{st} row and 12^{th} column in S₇ =00=0000. $S_8(B_8) = S_8 (111111)$ $=3^{rd}$ row and 15^{th} column in S₈ =11 =1011. Therefore, the required output from S-boxes becomes $f(R_0, K_1)$ of 32-bits and have $f(R_0, K_1) = 0011 \ 1011 \ 1001 \ 1010 \ 0010 \ 0110 \ 0000 \ 1011.$ Now. $L_0 + f(R_0, K_1) = 1100\ 0100\ 1001\ 1010\ 1010\ 0010\ 0101$ 0101. Hence, R₁=1100 0100 1001 1010 1010 0010 0101 0101 and L1=0000 0000 1111 1110 1010 0111 0001 0000. For the second round, we take n = 2 and we get, $L_2 = R_1$

From the previous round, we have L₂=1100 0100 1001 1010 1010 0010 0101 0101. Also, $R_2 = 1100\ 0100\ 1001\ 1010\ 1010\ 0010\ 0101\ 0101$ is of 32-bits. Using E-bit table, we expand 32-bits into 48-bits and get $E(R_1) = 111000\ 001001\ 010011\ 110101\ 010100\ 000100$ 001010 101011 and $K_2 + E(R_1) = 000100 \ 000000 \ 001010 \ 001011 \ 111100$ 001111 010110 111001. Since $K_2 + E(R_1)$ is of 48-bits and L₁ is of 32-bits. Before adding these two, we firstly compress $K_2 + E(R_1)$ using Sboxes given on page no. 16, 17, 18 and 19 respectively. Let $K_2 + E(R_1) = B_1 B_2 B_3 B_4 B_5 B_6 B_7 B_8$ where $B_1 = 000100$ $B_2 = 000000$ $B_3 = 001010$ $B_4 = 001011$ $B_5 = 111100$ $B_6 = 001111$ $B_7 = 010110$ $B_8 = 111001.$ Since $f(R_1, K_2) = S_i(B_i), 1 \le i \le 8;$ now, using S-boxes given on page no.16,17 and 18, we have $S_1(B_1) = S_1$ (000100) =0th row and 2nd column in S_1 =13 =1101. $S_2(B_2) = S_2$ (000000) = 0th row and 0th column in S₂ =15 =1111. $S_3(B_3) = S_3$ (001010) =0th row and 5th column in S_3 =03=0011. $S_4(B_4) = S_4$ (001011) =1st row and 5th column in S₄ =15 =1111. $S_5(B_5) = S_5$ (111100) = 2nd row and 14th column in S₅ = 00=0000. $S_6(B_6) = S_6$ (001111) $=1^{st}$ row and 7^{th} column in S₆ =05 =0101. $S_7(B_7) = S_7$ (010110) = 0^{th} row and 11^{th} column in S =07 =0111. $S_8(B_8) = S_8 (111001)$ $=3^{rd}$ row and 12^{th} column in S₈ =03 =0011. So the required output from S-boxes becomes $f(R_1, K_2) = 1101 1111 0011 1111 0000 0101 0111$ 0011. Therefore,

 $R_2 = L_1 + f(R_1, k_2).$

 $L_1 + f(R_1, K_2) = 1101 \ 1111 \ 1100 \ 0001 \ 1010$ 0010 0110 0011. Hence. R₂=1101 1111 1100 0001 1010 0010 0110 0011 and L₂=1100 0100 1001 1010 1010 0010 0101 0101. Using the similar procedure for n = 3, ... 15, we get the required outputs. Now, for the round n = 16, we have $L_{16} = R_{15}$ and $R_{16} = L_{15} + f(R_{15}, k_{16});$ From previous round, L₁₆=1011 0001 0110 1001 0000 0101 1100 0011. From E-bit table, we expand 32-bits into 48-bits and get $R_{15} = 1011\ 0001\ 0110\ 1001\ 0000\ 0101$ 1100 0011. then $E(R_{15}) = 110110\ 100010\ 101101\ 010010\ 100000\ 000111$ 111000 000111. Also, $K_{16} + E(R_{15}) = 001110 \ 101001 \ 110111 \ 111100 \ 001100$ 111101 011111 001111. $K_{16} + E(R_{15})$ is of 48-bits and L_{16} is of 32-bits. Adding these two, we firstly compressed $K_{16} + E(R_{15})$ using S-boxes given on page no.16, 17 and 18 respectively. Let $K_{16} + E(R_{15}) = B_1 B_2 B_3 B_4 B_5 B_6 B_7 B_8,$ where $B_1 = 001110$ $B_2 = 101001$ $B_3 = 110111$ $B_4 = 111100$ $B_5 = 001100$ $B_6 = 111101$ $B_7 = 011111$ $B_8 = 001111.$ Since. $f(R_{15}, K_{16}) = S_i(B_i), 1 \le i \le 8;$ now, using S-boxes given on page no.16,17, 18 and 19, we have $S_1(B_1) = S_1(001110)$ $=0^{th}$ row and 7^{th} column in S₁ =08 =1000. $S_2(B_2) = S_2(101001)$ = 3^{rd} row and 4^{th} column in S₂ =03 =0011. $S_3(B_3) = S_3(110111)$ $=3^{rd}$ row and 11^{rd} column in S₃ =03 =0011. $S_4(B_4) = S_4$ (111100) $=2^{nd}$ row and 14^{th} column in S₄ =08 =1000. $S_5(B_5) = S_5$ (001100) $= 0^{\text{th}}$ row and 6^{th} column in S₅ = 11 =1011. $S_6(B_6) = S_6$ (111101) $=3^{rd}$ row and 14^{th} column in S₆ =08 =1000. $S_7(B_7) = S_7 (011111)$

 $=1^{st}$ row and 15^{th} column in S₇ =06=0110. $S_8(B_8) = S_8$ (001111) $=1^{st}$ row and 7^{th} column in S₈ =04 =0100. So the required output from S-boxes becomes $f(R_{15}, K_{16}) = 1000 \ 0011 \ 0011 \ 1000 \ 1011 \ 1000 \ 0110$ 0100. Therefore, $L_{15+} f(R_{15}, K_{16}) = 0011 1001 0101 1100 1110 0101$ 1000 0001. Hence, R_{16} = 0011 1001 0101 1100 1110 0101 1000 0001 and *L*₁₆= 1011 0001 0110 1001 0000 0101 1100 0011. So, the corresponding cipher text after 16 round becomes $L_{16}R_{16} = 1011\ 0001\ 0110\ 1001\ 0000\ 0101\ 1100\ 0011$ 1001 0101 1100 1110 0101 1000 0001. Now, using the Final Permutation Table -13, the corresponding cipher text becomes C=11011111 00000001 00101100 10110000 1110000 11011000 00111001 01001011. In hexadecimal it is written as 13 15 01 02 12 11 00 14 00 13 08 39 04 11. Therefore, the cipher text is DC3NAKSOHSTXDC2DC1NULLDC3BS9EOTDC1 which is sent through public channels. Decryption Procedure of the Cipher Step-3. Message: Decryption algorithm is the inverse of the encryption algorithm. The output of encryption algorithm becomes input in the decryption algorithm. Therefore, the given cipher message becomes *M*=1101 1111 0000 0001 0010 1100 1011 0000 1110 0000 1101 1000 0011 1001 0100 1011. Using Initial Permutation Table, *M* becomes $M = 1011\ 0001\ 0110\ 1001\ 0000\ 0101\ 1100\ 0011\ 0011\ 1001$ 0101 1100 1110 0101 1000 0001. We use the functions $R_{n-1} = L_n$ and $L_{n-1} = R_n + f(L_n, k_n).$ For the first round, we take n = 16 and get $R_{15} = L_{16}$ and $L_{15} = R_{16} + f(L_{16}, k_{16}).$ We divide M into two half parts, which are given by L₁₆=1011 0001 0110 1001 0000 0101 1100 0011 and $R_{16} = 0011 \ 1001 \ 0101 \ 1100 \ 1110 \ 0101 \ 1000 \ 0001.$ Since $R_{15} = L_{16}$, therefore. $R_{15} = 1011 \ 0001 \ 0110 \ 1001 \ 0000 \ 0011$ 1100 0011. We use same key $K_{16} = 111000 \ 001011 \ 011010 \ 101110 \ 101100 \ 111010$ 100111 001000 as used for encryption of the original message. Now, using E-bit Table, we have $E(L_{16}) = 110110 \ 100010 \ 101101 \ 010010 \ 100000 \ 000111$ 111000 000111. Therefore,

 $K_{16} + E(L_{16}) = 001110 \ 101001 \ 110111 \ 111100 \ 001100$ 111101 011111 001111,

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which is same as in fifteenth round of encryption. Using Sboxes as in encryption of original message, we have $f(L_{16}, K_{16}) = 1000\ 0011\ 0011\ 1000\ 1011\ 1000\ 0110\ 0100$ and $R_{16} + f(L_{16}, K_{16}) = 1011 \ 1010 \ 0110 \ 0100 \ 0101 \ 1101 \ 1110$ 0101. Therefore, L₁₅=1011 1010 0110 0100 0101 1101 1110 0101 and $R_{15} = 1011\ 0001\ 0110\ 1001\ 0000\ 0011\ 1100\ 0011.$ M = HIMACHAL.For the second round, we take n = 15 and get $R_{14} = L_{15}$ and $L_{14} = R_{15} + f(L_{15}, K_{15}).$ From the previous round, we have R_{14} =1011 1010 0110 0100 0101 1101 1110 0101. Here the key is $K_{15} = 111000 011011 111000 101110 111000 001100$ 100010 010111. From E-bit Table, we have $E(L_{15}) = 110111 110100 001100 001000 001011 111011$ 111100 001011. York. Therefore, $K_{15} + E(L_{15}) = 001111 101111 110100 100110 110011$ 110111 011110 011100. which is same as in fourteenth round of encryption. Using Sboxes as in encryption, we have $f(L_{15}, K_{15}) = 10100010001000001111011100011000$ and $R_{15} + f(L_{15}, K_{15}) =$ 0001 0011 0100 1001 1111 0100 1101 1111. Hence L_{14} = 0001 0011 0100 1001 1111 0100 1101 1111 Faire City and R_{14} =1011 1010 0110 0100 0101 1101 1110 0101. Using the similar procedure for n = 14,13...2, we get the required outputs. For the round sixteenth n = 1, we get $R_0 = L_1$ and Raton. $L_0 = R_1 + f(L_1, k_1).$ From the previous round, we have $R_0 = 0000\ 0000\ 1111\ 1110\ 1010\ 0111\ 0001\ 0000.$ York, (1982). Here the key is K₁ =111000 001011 011011 100110 010001 110000 011010 011111. Using E-bit Table, we have $L_1 = 0000\ 0000\ 1111\ 1110\ 1010\ 0111\ 0001\ 0000$ and $E(L_1) = 000000 \ 000001 \ 011111 \ 111101 \ 010100 \ 001110$ 100010 100000. Therefore, $K_1 + E(L_1) = 111000\ 001010\ 000100\ 011011\ 000101\ 111110$ 111000 111111 which is same as in first round of encryption. We use Sboxes as in encryption and get $f(L_1, K_1)=0011\ 1011\ 1001\ 1010\ 0010\ 0110\ 0000\ 1011$ and $R_1 + f(L_1, K_1) = 1111 1111 0000 0000 1000 0100 0101$ 1110. Pearson, Therefore, $R_0 = 0000\ 0000\ 1111\ 1110\ 1010\ 0111\ 0001\ 0000$ and

 $L_0 = 1111 \ 1111 \ 0000 \ 0000 \ 1000 \ 0100 \ 0101 \ 1110.$

So, the required output is written as

 $M = L_0 R_0 =$ 1111 1111 0000 0000 1000 0100 0101 1110 0000 0000 1111 1110 1010 0111 0001 0000.

Using Final Permutation Table, we get required message as $M = 0100\ 1000\ 0110\ 1001\ 0110\ 1101\ 0110\ 0001\ 0110\ 0011$ 0110 1000 0110 0001 0110 1100.

Now, we write the above message in hexadecimals as 48 69 6D 61 63 68 61 6C.

The required plaintext after using ASCII is

III. CONCLUSION

Data Encryption Standard is the important technique of processing the data in Symmetric key cryptography. We discussed in detail all the levels of Data Encryption Standards and focused on the mathematical algorithm which provides the security to the data.

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